# Requirements Documentation – Server/database group

# Homedork – Interactive Smart House

Revision History

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| --- | --- |
| **Name** | **Associated Letter** |
| Lukas Olsson | A |
| Wills Ekanem | B |
| Bujar Rabushaj | C |
| Besnik Rabushaj | D |

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| --- | --- | --- | --- |
| **Date** | **Version** | **Description** | **Author** |
| 16/9/2021 | 1.0 | Initial Requirement Assessment | A, B, C, D |
| 6/10/2021 | 1.1 | -Updated R6 and R7 to be clearer on its meaning | A, B, C, D |
| 21/10/2021 | 1.2 | -Descriptions for all requirements were made more clear and more descriptive  -Minor reordering of the requirement list | A |
| 12/11/2021 | 1.3 | -Added completion factor to the requirements  -R13 changed from automatically adding a device to requesting pin | C, D, A |
| 06/12/2021 | 1.4 | -Added delete user as an optional requirement  -Updated completion percentage of several requirments | A |

Requirements List

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| --- | --- | --- |
| **Requirement Name** | **Priority** | **Completion (%)** |
| R1. Start/run Server | Essential | 100 |
| R2. Connecting to database | Essential | 100 |
| R3. Disconnecting from DB | Essential | 100 |
| R4. Receive API request from Client | Essential | 100 |
| R5. Update Database | Essential | 100 |
| R6. Send Query to DB server from API | Essential | 100 |
| R7. Receive JSON and control message from DB server | Essential | 100 |
| R8. Encrypt and Decrypt communication between API and DB server | Essential | 100 |
| R9. Listen to Devices | Essential | 100 |
| R10. Password Encryption | Essential | 100 |
| R11. Remove Devices | Desirable | 100 |
| R12. Data Encryption | Desirable | 100 |
| R13. Add New Device | Optional | 100 |
| R.14 Delete User | Optional | 50 |

Requirements Descriptions

### R1

Launch the server and have it requests from the API.

### R2

Allow Clients to connect to send and receive information by connecting through the API that communicates with the server.

### R3

Allow clients to disconnect from the server without exceptions on the server end.

### R4

Server will be able to receive streamed requests from the Client.

### R5

Update the states of devices or update user information by making the appropriate calls from the Client side.

### R6

The API will build the query in the QueryBuilder class that is sent and used by the server to request the appropriate information from the DB. The server should then send back a response as well as an object depending on what information was sent.

### R7

After an API request a response is sent back as well as an Object depending on the request made.

### R8

Whenever sending data between API and DB server it must be encrypted and then decrypted on both sides. This includes both the response as well as object from the server as well as message sent from the API to the Server.

### R9

When a device changes its state, the DB should be updated automatically and stay up to date.

### R10

The database must have password encryption for the users.

### R11

A device can be unpaired and removed from the database when removed on the client side.

### R12

The database should only have access to encrypted data and the server should only be sending encrypted data that can only be read by the devices.

### R13

Adding a new device is done by calling the API to provide a new pin from the DB server. The server determines which pin the device should be added to next. Logic is done one the server side.